

MM3070TIB6-8G

MXM 显卡

USER' Manual V1.0

USER'S MANUAL 用户手册

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安全须知

1	产品使用前，务必仔细阅读产品说明书。
2	对未准备安装的板卡，应将其保存在防静电保护袋中。
3	在从包装袋中拿板卡前，应将手先置于接地金属物体上一会儿，以释放身体及手中的静电。
4	在拿板卡时，需佩带静电保护手套，并且应该养成只触及边缘部份的习惯。
5	主板与电源连接时，请确认电源电压。
6	为避免人本被电击或产品被损坏，在每次对主板、板卡进行拔插或生新配置时须先关闭交流电源或将交流电源线从电源插座中拔掉。
7	在对板卡进行搬动前，先将交流电源线从电源插座中拔掉。
8	当您需连接或拔除任何设备前，须确定所有的电源线事先已被拔掉。
9	为避免频繁开关机对产品造成不必要的损伤,关机后,应至少等待30秒后再开机。
10	设备在使用过程时出现异常情况，请找专业人员处理。

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1.Specifications

Model	MM3070TIB6-8G
GPU Architecture	NVIDIA Ampere
Graphics Processing Unit	NVIDIA GeForce RTX3070Ti Mobility
Bus Type	MXM3 .0 / up to PCI Express 4.0 x16
Graphics Clock	915MHz / 1410MHz (Boost)
Memory Size	8G 256bit GDDR6
Memory Clock	1750MHz (14.0 Gbps)
Memory Bandwidth	448.0GB/s
Display Features	DP_A: Display Port1.4++ DP_B: HDMI2.1 DP_C: HDMI2.1 DP_D: Display Port1.4++
Single Max Resolution	DP:7680x4320@120Hz HDMI: 7680x4320@60Hz
Number of Output Channel	4
Board Power	138W (Option 80/113W)
Board Dimensions	MXM Graphics Module Version 3.1 Type B (105x82mm)
Operation System	Windows 11/10 64bit · Linux
VIN Range	DC 12~19V, 3.3V & 5V; +/-5%
Operating Temperature	0~45°C
Storage Temperature	-20~75°C
Operating Humidity	0~95% (non-condensing)
Storage Humidity	10~90%

Render Config	
Shader Processing Units	5888
Tensor Core	192
RT Core	46
TMUs	184
ROPs	96
SM Count	46
L1 Cache	128KB (per SM)
L2 Cache	4MB

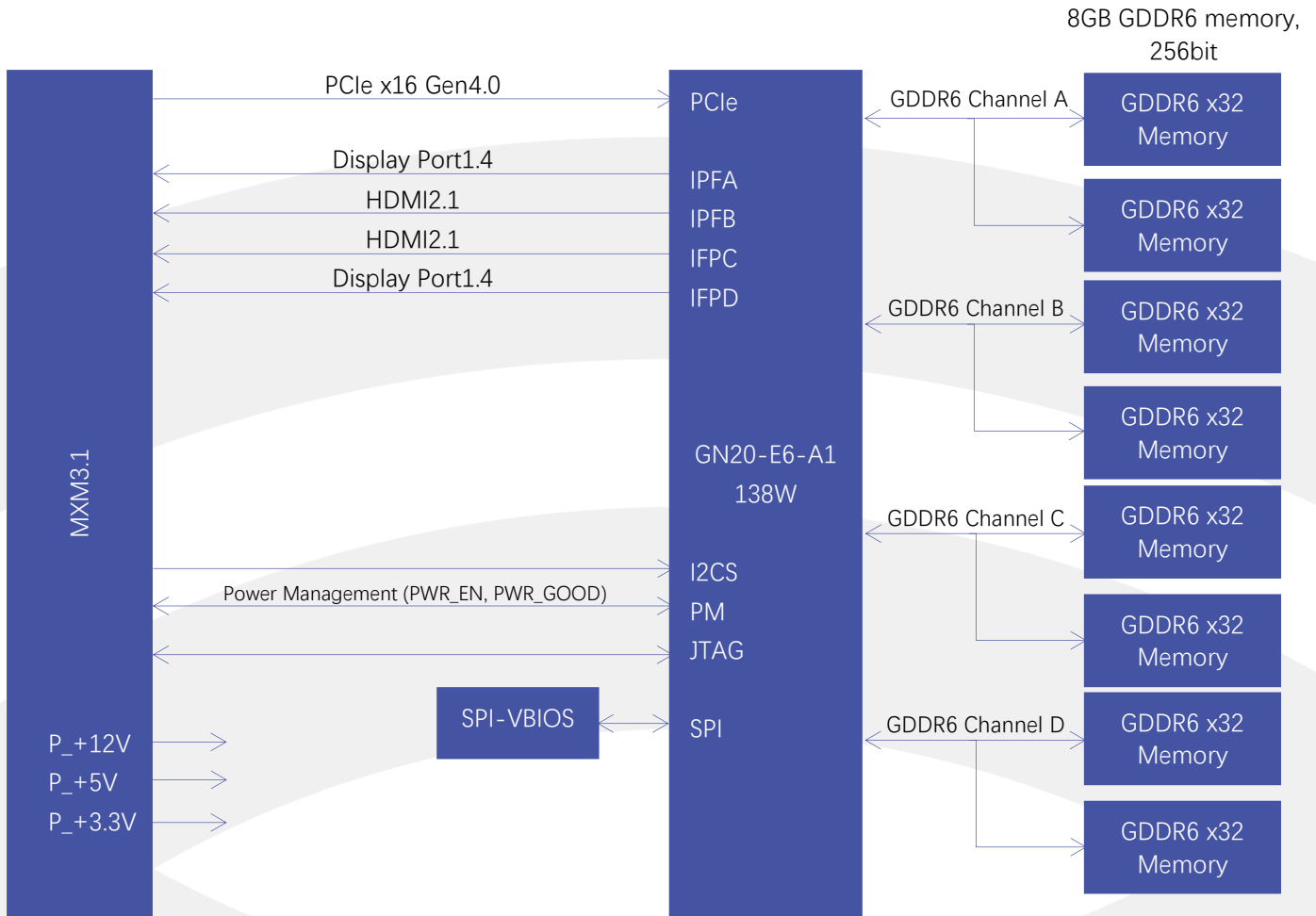
Theoretical Performance	
Pixel Rate	135.4GPixel/s
Texture Rate	259.4GTexel/s
Single Precision FLOPS(AIDA64)	17216GFLOPS
Double Precision FLOPS(AIDA64)	324.3GFLOPS

Graphics Features	
DirectX	12 Ultimate (12_2)
OpenGL	4.6
OpenCL	3.0
Vulkan	1.3
Shader Model	6.7
CUDA	8.6
Video Playback	H.265, VC1, MPEG2 1080P

Surround(Landscape)	Surround(Portrait)
2x1(3840x1080@60Hz)	2x1(2160x1920@60Hz)
1x2(1920x2160@60Hz)	1x2(1080x3840@60Hz)
3x1(5760x1080@60Hz)	3x1(3240x1920@60Hz)
1x3(1920x3240@60Hz)	1x3(1080x5760@60Hz)
4x1(7680x1080@60Hz)	1x4(1080x7680@60Hz)
2x2(3840x2160@60Hz)	2x2(2160x3840@60Hz)

**Total resolution based on every display resolution is 1920*1080@60Hz.*

2. Block Diagram



3.Connector Pinout

Table 3.1 and Table 3.2 list the connector pinout.

Table 3.1 Connector Pinout

Pin	Signal Name	Pin	Signal Name	Pin	Signal Name	Pin	Signal Name
E1	PWR_SRC	E2	PWR_SRC	75	PEX_RX11	76	GND
E3	GND	E4	GND	77	GND	78	PEX_TX10#
1	5V	2	PRSNT_R#	79	PEX_RX10#	80	PEX_TX10
3	5V	4	WAKE#	81	PEX_RX10	82	GND
5	5V	6	PWR_GOOD	83	GND	84	PEX_TX9#
7	5V	8	PWR_EN	85	PEX_RX9#	86	PEX_TX9
9	5V	10	27MHZ_REF	87	PEX_RX9	88	GND
11	GND	12	GND	89	GND	90	PEX_TX8#
13	GND	14	LVDS_U_HPD	91	PEX_RX8#	92	PEX_TX8
15	GND	16	JTAG_TESTEN	93	PEX_RX8	94	GND
17	GND	18	PWR_LEVEL	95	GND	96	PEX_TX7#
19	PEX_STD_SW#	20	TH_OVERT#	97	PEX_RX7#	98	PEX_TX7
21	VGA_DISABLE#	22	TH_ALERT#	99	PEX_RX7	100	GND
23	N/A	24	TH_PWM	101	GND	102	PEX_TX6#
25	N/A	26	GPIO0	103	PEX_RX6#	104	PEX_TX6
27	N/A	28	GPIO1	105	PEX_RX6	106	GND
29	HDMI_CEC	30	GPIO2	107	GND	108	PEX_TX5#
31	LVDS_L_HPD	32	SMB_DAT	109	PEX_RX5#	110	PEX_TX5
33	LVDS_DDC_DAT	34	SMB_CLK	111	PEX_RX5	112	GND
35	LVDS_DDC_CLK	36	GND	113	GND	114	PEX_TX4#
37	GND	38	OEM0	115	PEX_RX4#	116	PEX_TX4
39	OEM1	40	OEM2	117	PEX_RX4	118	GND
41	OEM3	42	OEM4	119	GND	120	PEX_TX3#
43	OEM5	44	OEM6	121	PEX_RX3#	122	PEX_TX3
45	OEM7	46	GND	123	PEX_RX3	124	GND
47	GND	48	PEX_TX15#	125	GND	126	KEY
49	PEX_RX15#	50	PEX_TX15	127	KEY	128	KEY
51	PEX_RX15	52	GND	129	KEY	130	KEY
53	GND	54	PEX_TX14#	131	KEY	132	KEY
55	PEX_RX14#	56	PEX_TX14	133	GND	134	GND
57	PEX_RX14	58	GND	135	PEX_RX2#	136	PEX_TX2#
59	GND	60	PEX_TX13#	137	PEX_RX2	138	PEX_TX2
61	PEX_RX13#	62	PEX_TX13	139	GND	140	GND
63	PEX_RX13	64	GND	141	PEX_RX1#	142	PEX_TX1#
65	GND	66	PEX_TX12#	143	PEX_RX1	144	PEX_TX1
67	PEX_RX12#	68	PEX_TX12	145	GND	146	GND
69	PEX_RX12	70	GND	147	PEX_RX0#	148	PEX_TX0#
71	GND	72	PEX_TX11#	149	REX_RX0	150	PEX_TX0
73	PEX_RX11#	74	PEX_TX11	151	GND	152	GND

Table 3.2 Connector Pinout(continued)

Pin	Signal Name	Pin	Signal Name	Pin	Signal Name	Pin	Signal Name
153	PEX_REFCLK#	154	PEX_CLK_REQ#	219	DP_C_L3	220	DP_D_L2
155	PEX_REFCLK	156	PEX_RST#	221	GND	222	GND
157	GND	158	VGA_DDC_DAT	223	DP_C_AUX#	224	DP_D_L3#
159	JTAG_TDO	160	VGA_DDC_CLK	225	DP_C_AUX	226	DP_D_L3
161	JTAG_TDI	162	VGA_VSYNC	227	RSVD	228	GND
163	JTAG_TCLK	164	VGA_HSYNC	229	RSVD	230	DP_D_AUX#
165	JTAG_TMS	166	GND	231	RSVD	232	DP_D_AUX
167	JTAG_TRST#	168	VGA_RED	233	RSVD	234	DP_C_HPD
169	LVDS_UCLK#	170	VGA_GREEN	235	RSVD	236	DP_D_HPD
171	LVDS_UCLK	172	VGA_BLUE	237	RSVD	238	RSVD
173	GND	174	GND	239	RSVD	240	3V3
175	LVDS_UTX3#	176	LVDS_LCLK#	241	RSVD	242	3V3
177	LVDS_UTX3	178	LVDS_LCLK	243	RSVD	244	GND
179	GND	180	GND	245	RSVD	246	DP_B_L0#
181	LVDS_UTX2#	182	LVDS_LTX3#	247	RSVD	248	DP_B_L0
183	LVDS_UTX2	184	LVDS_LTX3	249	RSVD	250	GND
185	GND	186	GND	251	GND	252	DP_B_L1#
187	LVDS_UTX1#	188	LVDS_LTX2#	253	DP_A_L0#	254	DP_B_L1
189	LVDS_UTX1	190	LVDS_LTX2	255	DP_A_L0	256	GND
191	GND	192	GND	257	GND	258	DP_B_L2#
193	LVDS_UTX0#	194	LVDS_LTX1#	259	DP_A_L1#	260	DP_B_L2
195	LVDS_UTX0	196	LVDS_LTX1	261	DP_A_L1	262	GND
197	GND	198	GND	263	GND	264	DP_B_L3#
199	DP_C_L0#	200	LVDS_LTX0#	265	DP_A_L2#	266	DP_B_L3
201	DP_C_L0	202	LVDS_LTX0	267	DP_A_L2	268	GND
203	GND	204	GND	269	GND	270	DP_B_AUX#
205	DP_C_L1#	206	DP_D_L0#	271	DP_A_L3#	272	DP_B_AUX
207	DP_C_L1	208	DP_D_L0	273	DP_A_L3	274	DP_B_HPD
209	GND	210	GND	275	GND	276	DP_A_HPD
211	DP_C_L2#	212	DP_D_L1#	277	DP_A_AUX#	278	3V3
213	DP_C_L2	214	DP_D_L1	279	DP_A_AUX	280	3V3
215	GND	216	GND	281	PRSNT_L#	-	
217	DP_C_L3#	218	DP_D_L2#				

4.MXM Connector

Figure 4.1 MXM Connector (Card Top)

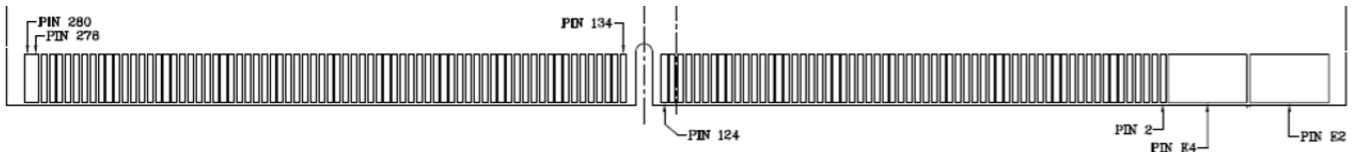
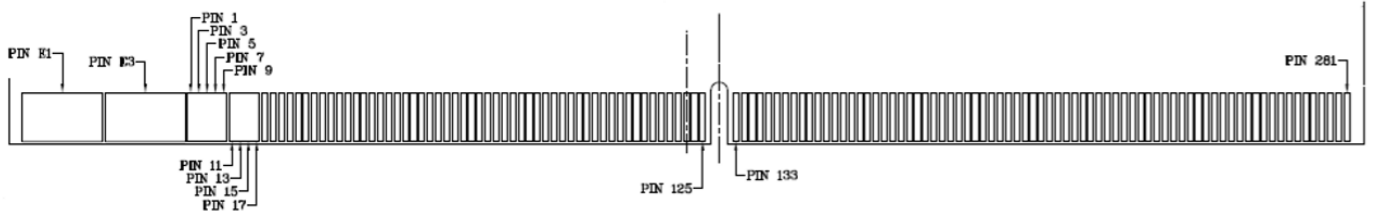


Figure 4.2 MXM Connector (Card Bottom)



5.Power Group

Table 5.1 shows the MXM module power requirements. The voltage tolerances in the table are specified as measured on module edge finger. The system must be able to supply the full specified current on rails (except PWR_SRC) at all times. The current capability of the PWR_SRC rail must be defined by the system in the MXM system information structure.

Table 5.1 MXM Power Rails

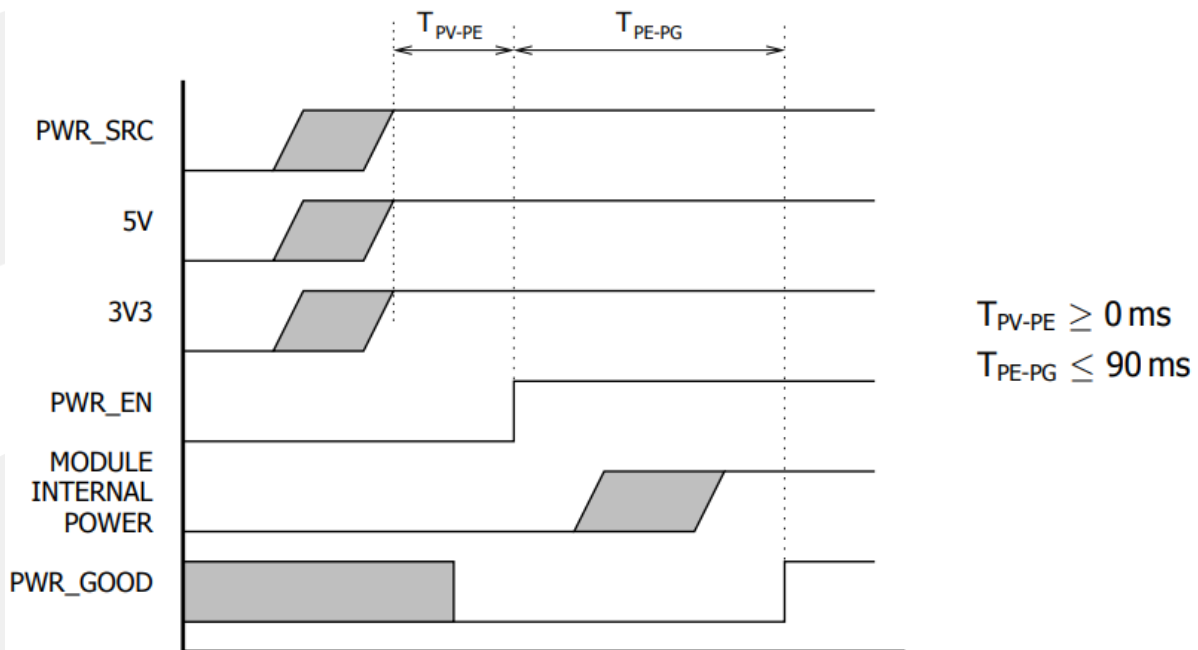
Signal Name	I/O	Type	Impedance	Voltage	Current
PWR_SRC	I	Power	N/A	12-19V	up to 10A
5V	I	Power	N/A	5.0V \pm 6%	2.5A
3.3V	I	Power	N/A	3.3V \pm 6%	2.0A

Note: PWR_SRC voltage range is assumed to be DC or RMS. However under any circumstances the maximum peak voltage shall not exceed 22V and minimum voltage shall not fall below 6.5V.

6. Power Sequencing

There is no power sequencing requirement for the input voltages to the MXM module. However the PWR_EN signal may be asserted only after all power rails are within specified tolerance. The state of PWR_GOOD is undefined until all rails are fully ramped. Refer to Figure 6.1 for details

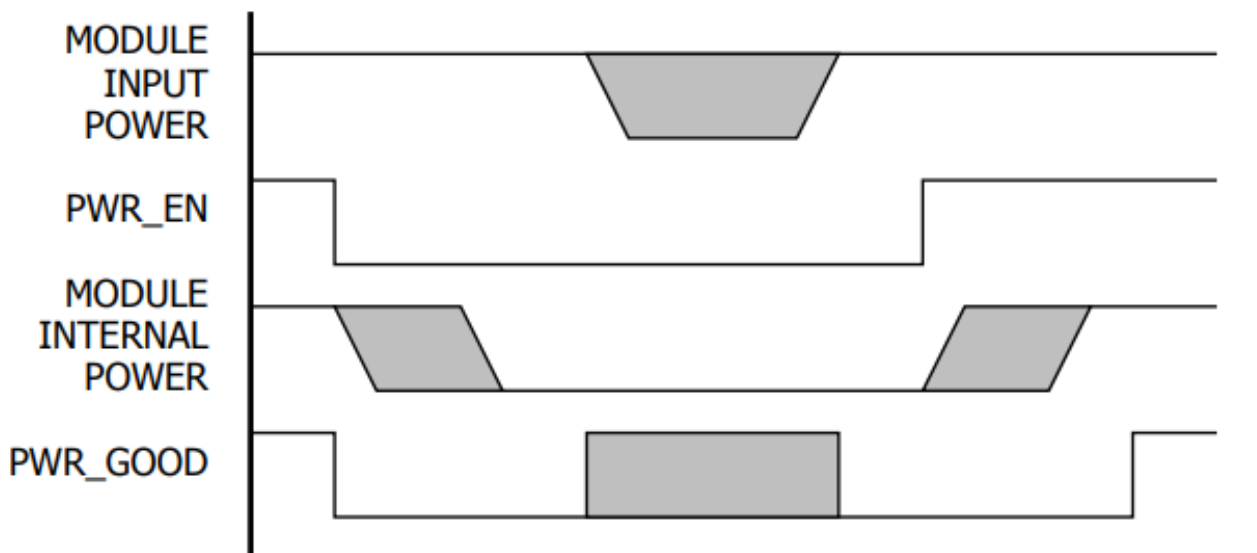
Figure 6.1 Power Sequencing



7. Module Power Down and Power Up

The MXM module may be powered down using the PWR_EN signal. The system designer may choose to shut down or keep the input power while the module is powered down. Refer to Figure 7.1 for details.

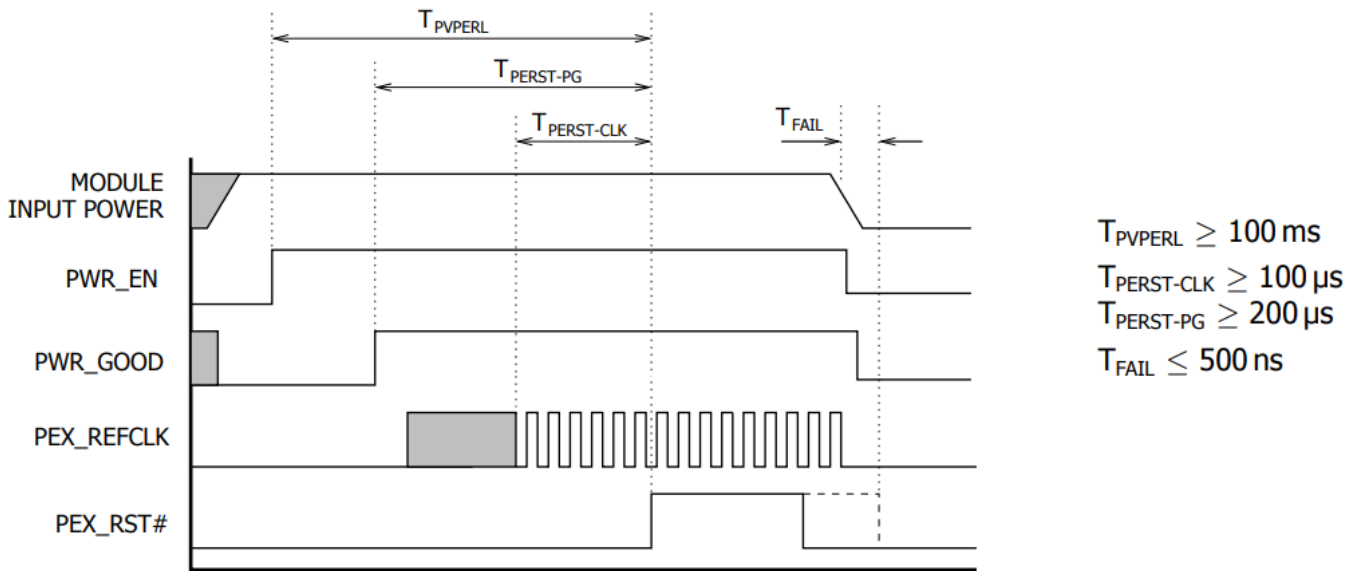
Figure 7.1 Module Power Down



8.Reset Requirements

System reset may be deasserted only after the assertion of the PWR_GOOD signal. Figure 8.1 shows the reset requirements relative to the PWR_EN and PWR_GOOD signals. This sequence must be followed on initial power on, system reset and resume from suspend/hibernate.

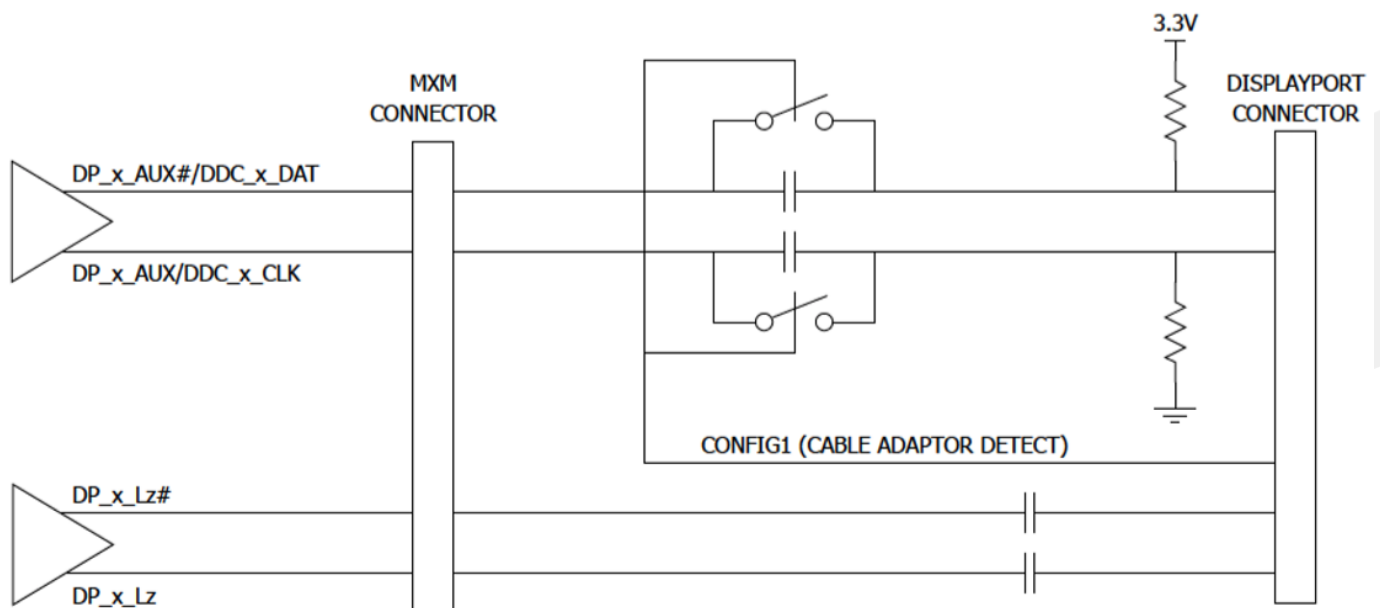
Figure 8.1 Reset Sequencing



9.DisplayPort Interface

DC blocking capacitors of DisplayPort must be placed on the system board. In addition to the MXM implementation of Dual-mode DisplayPort requires the circuit in Figure 9.1 on the AUX lines for proper dongle detection. The HPD signal conditioning must also be placed on the system board.

Figure 9.1 Dual-mode DisplayPort Implementation



10.DVI/HDMI on DP Interface

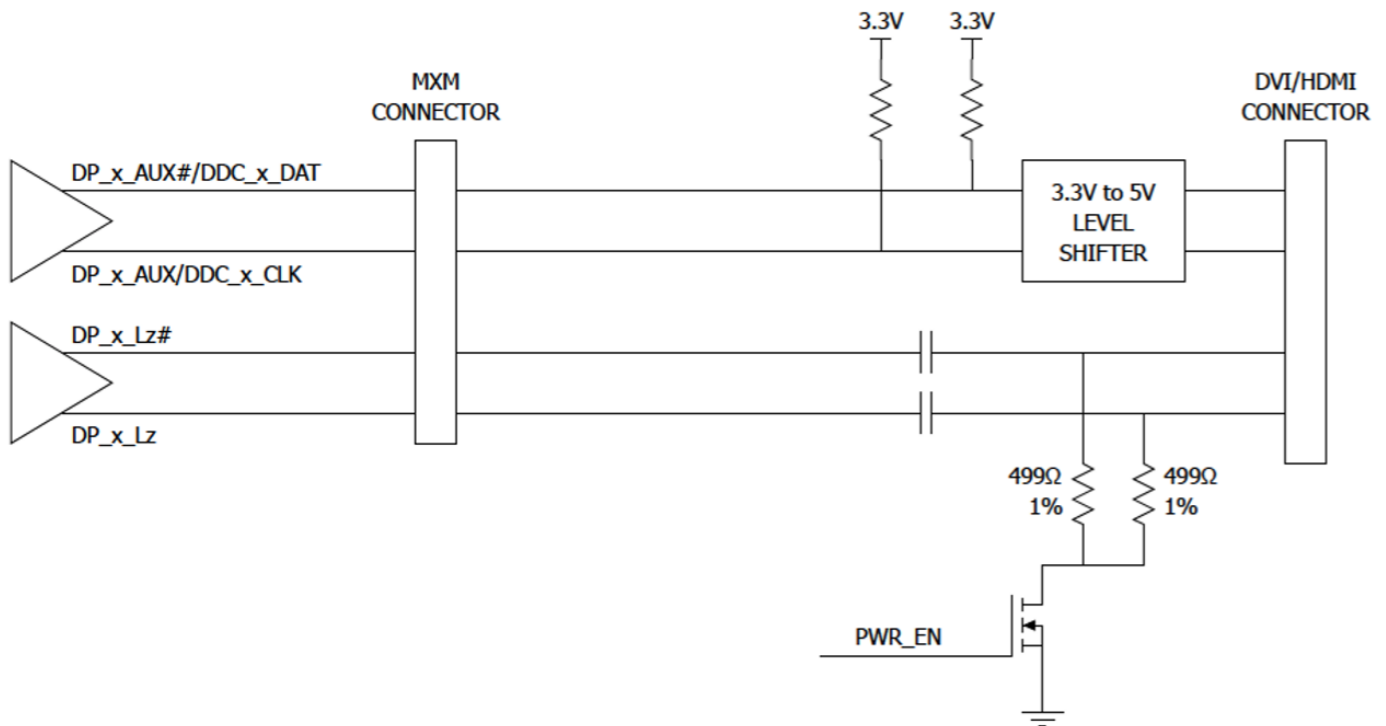
Native DVI or HDMI connector support can be implemented using a DisplayPort interface. Additional circuitry is required on the system and the proper signal mapping must be observed. As Figure 10.1 shows, 499Ω 1% pull-down resistors to ground on the DP lane signals must be placed on the connector side of AC coupling capacitors gated by a FET to limit the leakage. Additionally level shifting circuits must also be implemented on DDC Data and Clock.

Table 10.1 shows the mapping to connect the signals from the MXM connector to the HDMI/DVI connector.

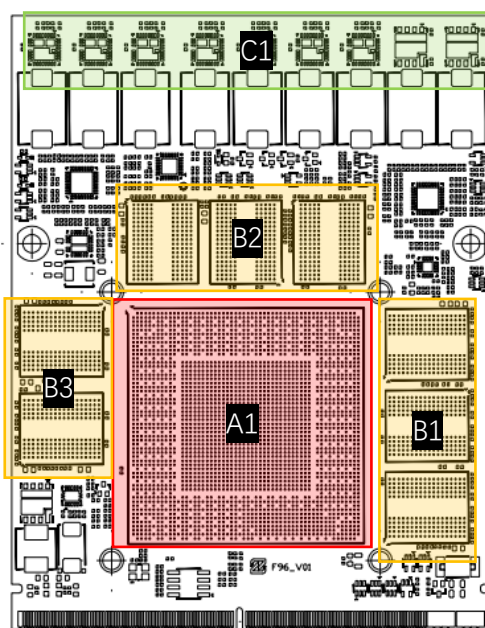
Table 10.1 DisplayPort Multiplexed Signal Definition

Pin Name	DVI/HDMI
DP_xL0	TX_x_D2
DP_xL0#	TX_x_D2#
DP_x_L1	TX_x_D1
DP_x_L1#	TX_x_D1#
DP_x_L2	TX_x_D0
DP_x_L2#	TX_x_D0#
DP_x_L3	TX_x_CLK
DP_x_L3#	TX_x_CLK#
DP_x_AUX	DDC_x_CLK
DP_x_AUX#	DDC_x_DAT

Figure 10.1 DVI/HDMI Implementation Using DP Interface



11.Thermal



Components	Area	TDP	Height
GPU	A1	108.5W	2.8mm
Memory	B1、B2	2W*3	0.9mm
Memory	B3	2W*2	0.9mm
Mosfet	C1	1.5W*9	0.75mm

Chipset		Specification
Dimensions		20*20*2.8mm
Stress	Maximum	75 PSI
	Normal	30-40 PSI

Cooling Suggestion:

- 1、显卡建议先固定在散热器上，散热器外径为 4mm，M2 的螺柱。
- 2、散热器的重量要用箱体来支撑固定。
- 3、显存和 MOS 要加导热垫。

Components	壳温满载限温 (环温 45°C)
GPU	86°C
Memory	85°C
Mosfet	105°C

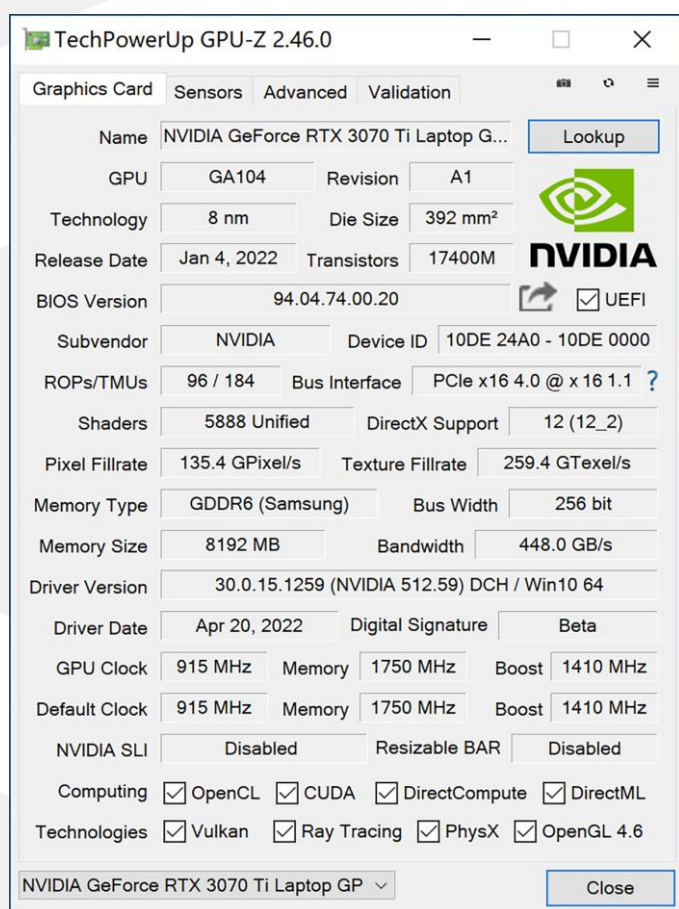
*显存和 MOS 由“探针”监测；GPU 由“Furmark (1920*1080)”监测。

12.Install Video

https://www.douyin.com/user/MS4wLjABAAAfV567McP9KjHrjFWngJgFG8h7XMSWsqH55hBlryutm?modal_id=7306824293789207843

13. Performance

Benchmark	Score
3Dmark13	FS:28570
	FSE:13944
	FSU:6971
3Dmark11	E28150
	P24949
	X12887
3Dmark Vantage	90285
Heaven	4364
鲁大师	406636



TechPowerUp GPU-Z 2.46.0

Graphics Card | Sensors | Advanced | Validation

Name: NVIDIA GeForce RTX 3070 Ti Laptop GPU

GPU: GA104 | Revision: A1

Technology: 8 nm | Die Size: 392 mm²

Release Date: Jan 4, 2022 | Transistors: 17400M

BIOS Version: 94.04.74.00.20

Subvendor: NVIDIA | Device ID: 10DE 24A0 - 10DE 0000

ROPs/TMUs: 96 / 184 | Bus Interface: PCIe x16 4.0 @ x16 1.1

Shaders: 5888 Unified | DirectX Support: 12 (12_2)

Pixel Fillrate: 135.4 GPixel/s | Texture Fillrate: 259.4 GTexel/s

Memory Type: GDDR6 (Samsung) | Bus Width: 256 bit

Memory Size: 8192 MB | Bandwidth: 448.0 GB/s

Driver Version: 30.0.15.1259 (NVIDIA 512.59) DCH / Win10 64

Driver Date: Apr 20, 2022 | Digital Signature: Beta

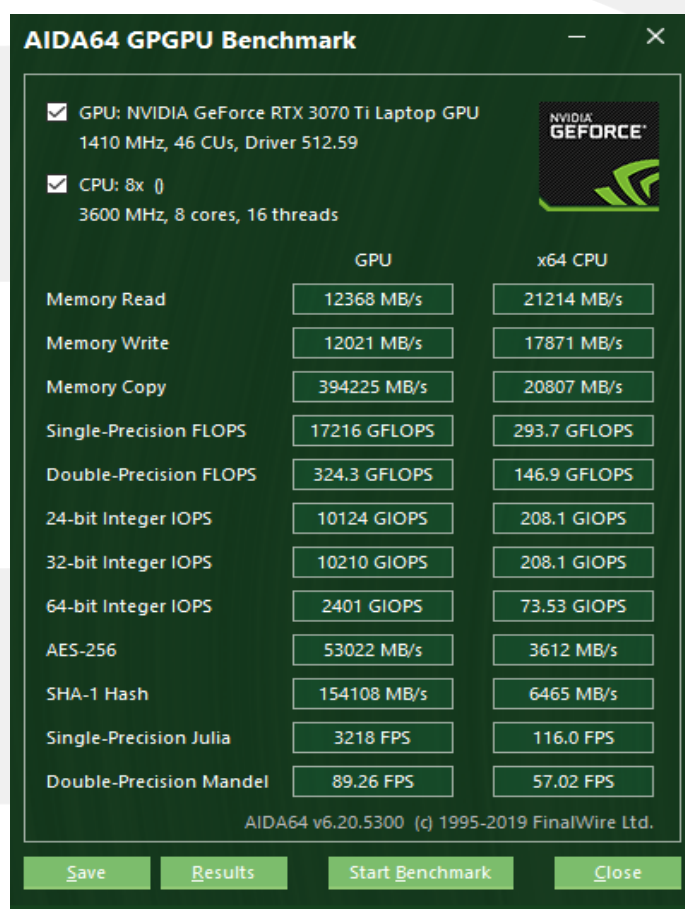
GPU Clock: 915 MHz | Memory: 1750 MHz | Boost: 1410 MHz

Default Clock: 915 MHz | Memory: 1750 MHz | Boost: 1410 MHz

NVIDIA SLI: Disabled | Resizable BAR: Disabled

Computing: OpenCL CUDA DirectCompute DirectML

Technologies: Vulkan Ray Tracing PhysX OpenGL 4.6



AIDA64 GPGPU Benchmark

GPU: NVIDIA GeForce RTX 3070 Ti Laptop GPU
1410 MHz, 46 CUs, Driver 512.59

CPU: 8x 0
3600 MHz, 8 cores, 16 threads

	GPU	x64 CPU
Memory Read	12368 MB/s	21214 MB/s
Memory Write	12021 MB/s	17871 MB/s
Memory Copy	394225 MB/s	20807 MB/s
Single-Precision FLOPS	17216 GFLOPS	293.7 GFLOPS
Double-Precision FLOPS	324.3 GFLOPS	146.9 GFLOPS
24-bit Integer IOPS	10124 GIOPS	208.1 GIOPS
32-bit Integer IOPS	10210 GIOPS	208.1 GIOPS
64-bit Integer IOPS	2401 GIOPS	73.53 GIOPS
AES-256	53022 MB/s	3612 MB/s
SHA-1 Hash	154108 MB/s	6465 MB/s
Single-Precision Julia	3218 FPS	116.0 FPS
Double-Precision Mandel	89.26 FPS	57.02 FPS

AIDA64 v6.20.5300 (c) 1995-2019 FinalWire Ltd.

Save Results Start Benchmark Close

14. Driver

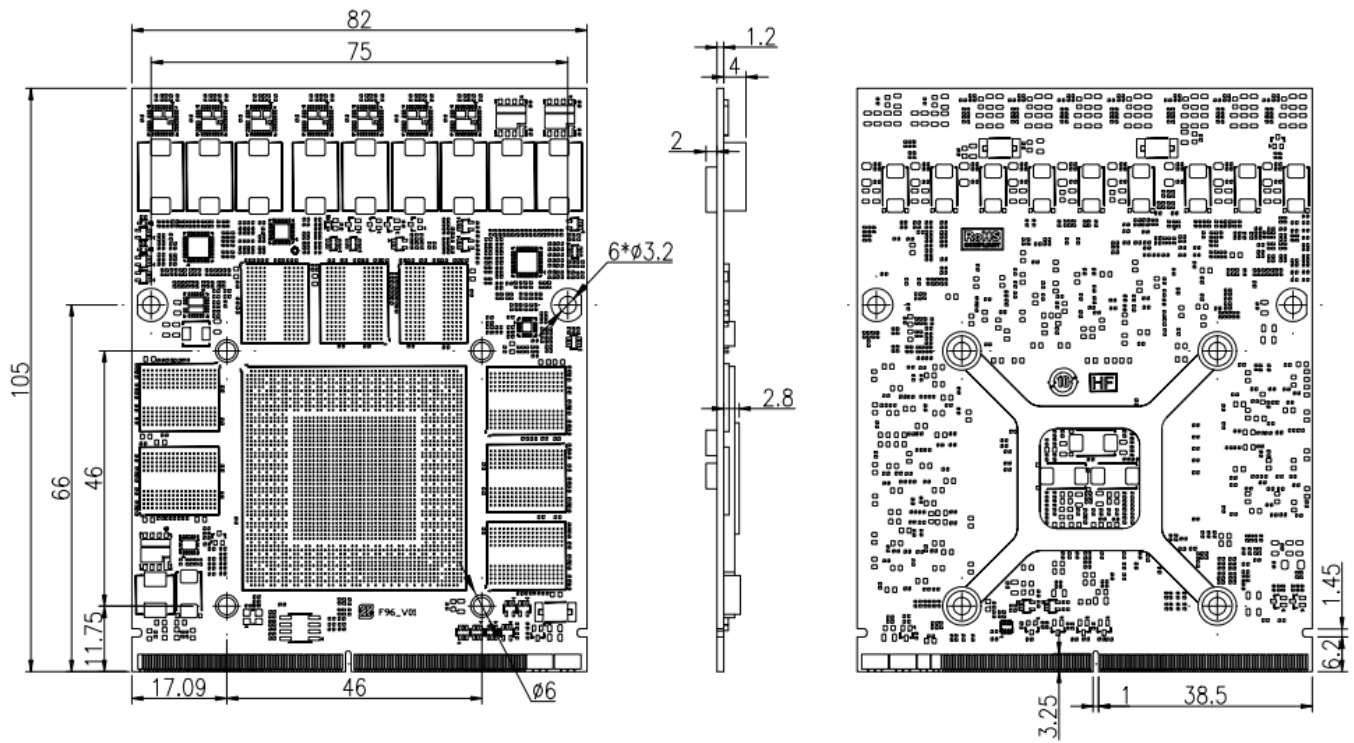
Windows 11: <https://pan.baidu.com/s/1gRfmgXtcfWQXdESR-BZ-rQ?pwd=u10o>

Windows 10 64bit: <https://pan.baidu.com/s/1gRfmgXtcfWQXdESR-BZ-rQ?pwd=u10o>

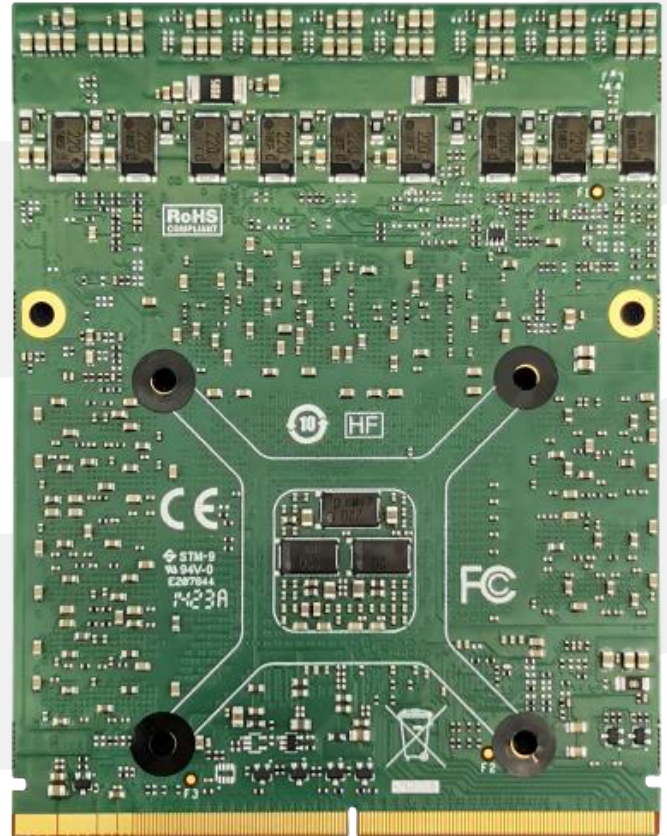
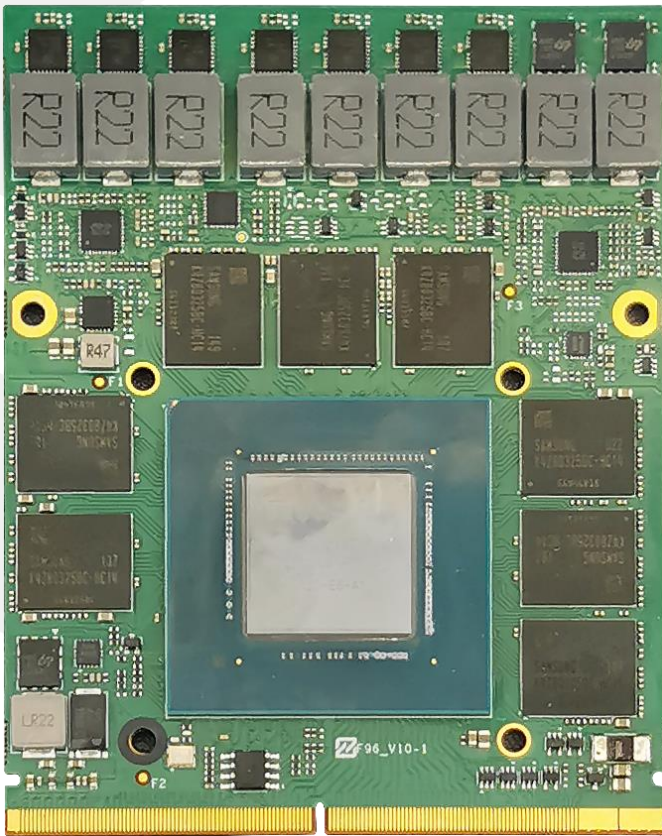
Linux: <https://pan.baidu.com/s/1GQpeuw81hSxCuLPLXm3U7Q?pwd=hefa>

Uninstall Driver Video: https://www.douyin.com/user/MS4wLjABAAAfV567McP9KjHrjFWngJgFG8h7XMSWsqH55hBlryutm?modal_id=7321980490926279951





15. Dimensions



16. Photo



17.Cooling Option

 	1.ZRT.48-6350-00-A00 (For 120W)	
	Dimension	103*83*34mm
	Rated Speed	8000*2
	Out of Frame Lead Wires	200mm
	Connector	4Pin 2.54
 	1.ZRT.48-6306-00-A00	
	Dimension	130*80*49.9mm
	Rated Speed	4500
	Out of Frame Lead Wires	200mm
	Connector	4Pin 2.54

18.Question

故障	排除
不开机	1、更改 pgood 信号。(部份主板) 2、确认 PCIE 复位信号。 3、主板 BIOS 更改为 UEFI BIOS。
不显示	Windows 10: (需 1809 版本之后) 在主板 BIOS 下, 将 CSM 中 CSM Support 设置由 Enabled 更改为 Disabled。
设备管理员出现惊叹号	1、原系统显卡驱动删除干净。(请使用 Display Driver Uninstaller 删除, https://www.wagnardsoft.com/) 2、Windows 10 版本 16299 不支持, 需更新至最新版 (17763、17134 均可)。 3、确认核显驱动是否已安装。(不需独立显卡显示)
不显示 (HDMI 输出)	1、4K 60Hz 显示屏, 确认 HDMI 线材是否为 HDMI2.0。 2、将显示器分辨率降为 2K 60Hz。
显卡不工作	量下 3V3/5V/2V/Reset 信号是否有电/短路? 若有电, 显卡就会工作。
安装 Linux 系统, 图形界面异常/无限循环登陆界面, 无法登录系统	装驱动的时候, 加上 --no-opengl-files。 (禁用 opengl, 若系统上有用到这套组件, 将无法使用)
控制面板无法正常开启	仅可在独显显示时, 才能正常开启; 若使用集显显示, 将无法正常开启。
X86 在中标麒麟系统下, 显卡驱动后集显输出不能进系统	将 xorg.conf 文件内容清空。
银河麒麟系统自带的显卡驱动与显卡不兼容	先删除银河麒麟系统自带的显卡驱动, 然后再安装显卡驱动。 *删除指令 <code>sudo apt-get remove nvidia*</code>

故障	排除
显卡无法辨视	检查 PCIE LANE Numbering Reversal 设置。 主要关注下上电和 pcie, 确认下 1、PCIE 的连接 (是否 0-15 反、差分正负反、x16 是否拆分, bios 可修改, 软硬件要一致), 耦合电容是否少以及容值; 协议兼容性 (降 gen1, 或用 x1 试试, 显卡都能支持 x1) 2、信号质量, 100MHz clk (示波器看下抖动, bios 是否有展频), pcie 的信号质量 (看实际距离不长, 概率不大, 可以 bios 调不同的去加重、预加重值试试, 能测试眼图最好) 3、上电主要是给显卡的 enable 信号, 其他的不影响开机, 时序 (主板启动比显卡快, bios 可以对 reset 信号延时试试)
设备管理器显示设备安装成功, 但 GPU-Z 显存容量与主频显示为 0	开机时按 DEL 键进 BIOS 设置中选择 Chipset→System Agent (SA) Configuration→PCI Express Configuration→PCI Express Root Port 中的 ASPM 选着 Disabled (注: PCI Express Root port 所有选项中的 ASPM 都选着 Disabled.)
Win11 系统下安装驱动会报缺少 clb.dll 文件	clb.dll 档案拷贝放到 Win11 系统对应目录下 (如下) →重启系统→再安装显卡驱动。 C:\windows\SysWOW64 -- (32bit) C:\Windows\WinSxS\wow64_microsoft-windows-registry-editor_31bf3856ad364e35_10.0.19041.746_none_dc7caa836f08ad57 --(32bit) C:\windows\system32 --(64bit) C:\Windows\WinSxS\amd64_microsoft-windows-registry-editor_31bf3856ad364e35_10.0.19041.746_none_d22800313aa7eb5c --(64bit)

19.Part Number

Model	Part Number	Specification
MM3070TIB6-8G	8.ZRT.80-8365-19-LFF	F96 RTX3070Tim 8G 256bit GDDR6 DP+HDMI+HDMI+DP MXM Type B 138W-ZRT 彩包二十八

20.Label



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Shenzhen Zrt Co., Ltd.



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- 北京分公司：北京市昌平区科兴西路106号院2号楼5层
- 南京分公司：南京市江宁区万科都荟天地B2栋7楼
- 苏州分公司：苏州市虎丘区港龙城市广场4栋13楼
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